

ACTIVITY BOOK

Unit 2: Current Trends in Video Games

Lesson 1: Based on reading.

5. Crossword: Fill in the crossword with words related to the "Video Game Trends in 2024" text. Each clue corresponds to a key concept or term from the text.

- Crossword URL: <https://wordwall.net/es/resource/66240828>

6. Fill in the Gap Activity: Read each sentence and fill in the blank with a word or phrase from the reading text "Video Game Trends in 2024."

1. In 2024, _____ technology is expected to continue growing in the gaming world, offering more immersive experiences.
2. Games like Minecraft have popularized a form of gaming that focuses on building and _____.
3. The concept of the _____ is familiar to gamers, featuring digital environments and avatars.



4. One significant advancement in gaming is the use of _____ AI to generate dynamic storylines.

5. Retro gaming, such as playing classic titles like Space Invaders, has moved from a niche to a _____ trend.

6. In the realm of competitive gaming, _____ has become increasingly prominent, merging aspects of gaming with traditional sports.

7. The gaming industry in 2024 is valued at around \$_____ billion.

8. Cloud services like Nvidia's GeForce Now and Microsoft's Xbox Cloud Gaming highlight the trend of _____ gaming.

7. Watch the video “The Five Biggest Gaming Technology Trends In 2022.”

- Link to video: https://www.youtube.com/watch?v=-y_wKNI_TnE

8. Based on the previous video, answer the true/false questions through the game:

- Game URL: https://es.educaplay.com/recursos-educativos/17416947-biggest_gaming_technology_trends.html